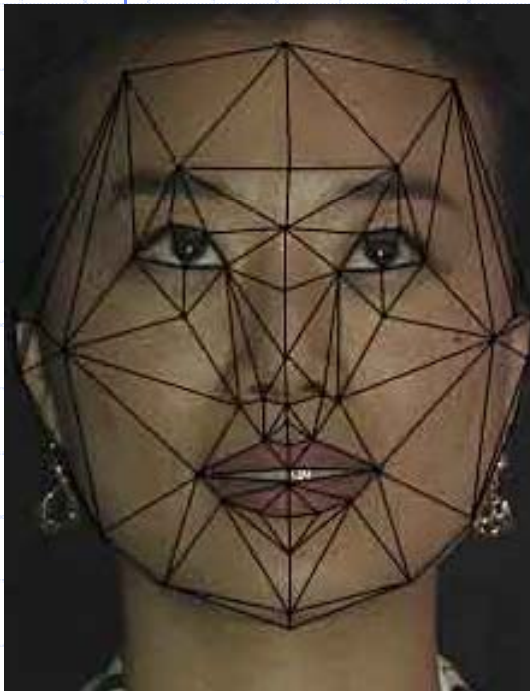
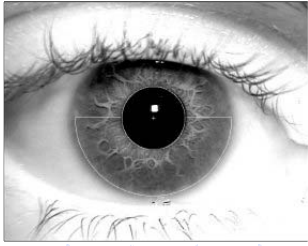




Face detection – part 2



Face Recognition & Biometric Systems

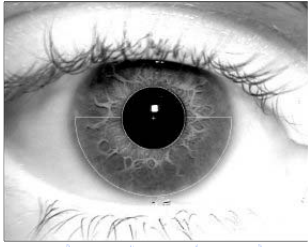


Plan of the lecture

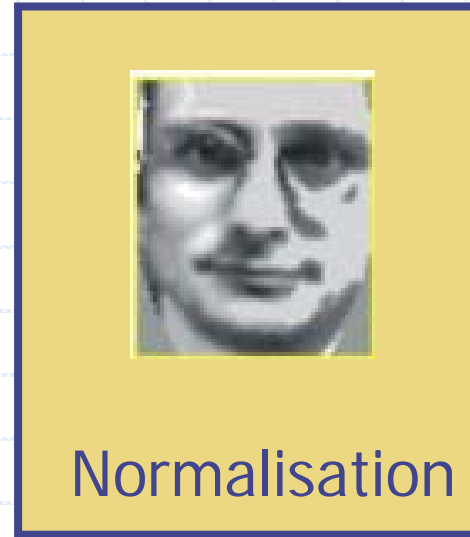
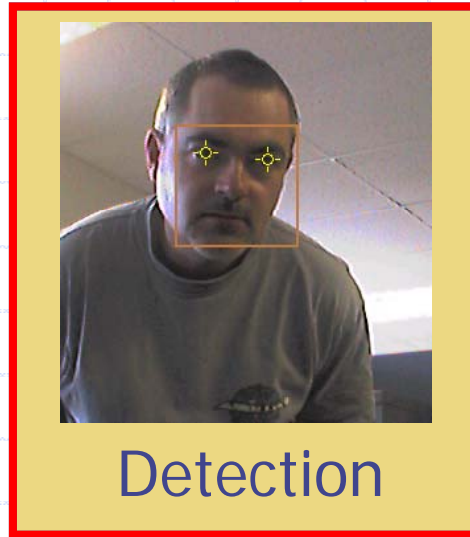


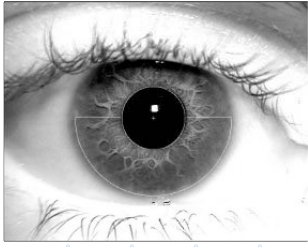
- ◆ Detection – main issues
- ◆ Hough transform
 - ellipse detection
- ◆ Face detection based on ellipses
- ◆ Verification
- ◆ Precision improvement





Face recognition process



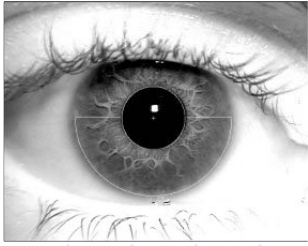


Detection – main issues



- ◆ Aim: find a face in the image
 - independent on image size
 - independent on face size
 - for greyscale & colour images
 - fast (real-time) and effective
 - independent on head rotation angle
- ◆ Face location
 - defined by centres of eyes



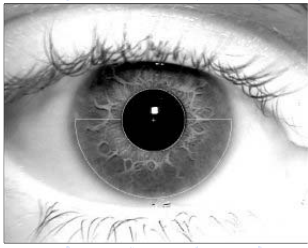


Geometrical method



- ◆ Selection of candidates
 - Maio & Maltoni algorithm
 - Head ellipses detection
 - Eye sockets detection
- ◆ Verification of the candidates
 - Support Vector Machines (SVM)
- ◆ Detection precision improvement
 - Verification maximisation
 - Iris detection

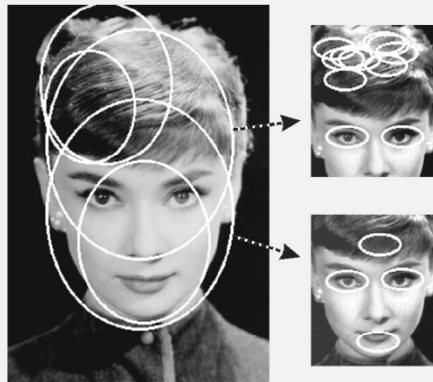




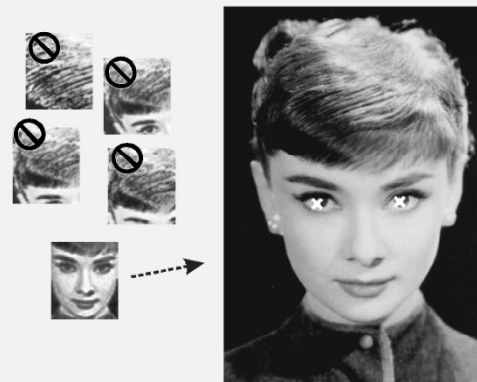
Geometrical method



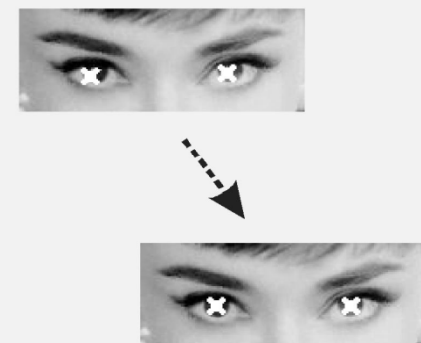
Selection of eye candidates

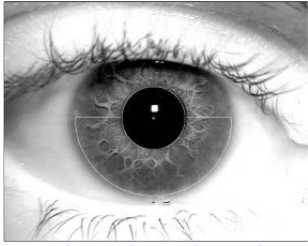


Verification of candidates



Precision improvement

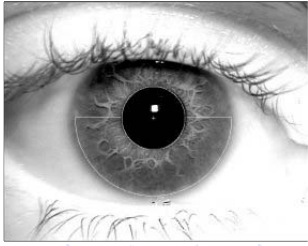




Ellipse detection

- ◆ Generalised Hough Transform – GHT
- ◆ Directional image
 - set of segments
- ◆ Single segment – possible ellipse centres
- ◆ Results summarised
 - most probable ellipse centres





Directional image



1. Median and gaussian filtering

2. Gradients calculation

- For every pixel in 3x3 neighbourhood

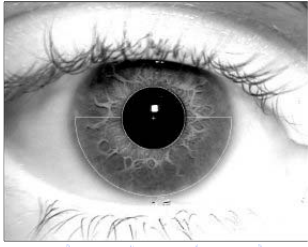
$$g(m,n) = \begin{bmatrix} a + b + 2I_{m,n+1} - 2I_{m,n-1} \\ a - b - 2I_{m-1,n} - 2I_{m+1,n} \end{bmatrix} \quad \begin{matrix} a = I_{m-1,n+1} - I_{m-1,n-1} \\ b = I_{m+1,n+1} - I_{m+1,n-1} \end{matrix}$$

3. Tangent (\mathbf{u}) calculated for a group of gradients $\{\mathbf{g}_j\}$

- 3x3 gradients, neighbourhood 5x5, error minimisation

$$\delta(\mathbf{u}) = \sum_k (\mathbf{g}_k \cdot \mathbf{u})^2$$





Directional image

4. Segment: direction, intensity, error

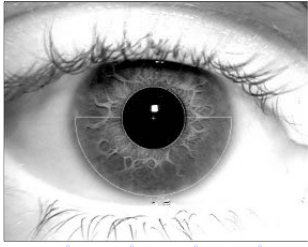
$$E = \delta_{\min}(\mathbf{u}) / \sum_k (\mathbf{g}_k)^2$$

- Error thresholding $E_{th} = 0.25$

5. Canny edge detector in the intensity image

- Similar segments eliminated



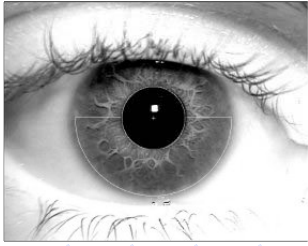


General Hough Transform



- ◆ Aimed at detecting objects of parametrized shape
 - Shape, e.g. ellipse, segment defined by parameters
- ◆ Image transformed to a parameter space
 - Number of dimensions = number of parameters
 - Accumulator – image in the parameter space
- ◆ Local maxima in the accumulator
 - Probable values of the parameters
 - Parameters define the object





General Hough Transform



◆ Search for objects:

- shape defined
- directional image

◆ Ellipse case:

- a, b – length of ellipse semi-axes
- ρ_r, ρ_e – reduction and expansion coefficients

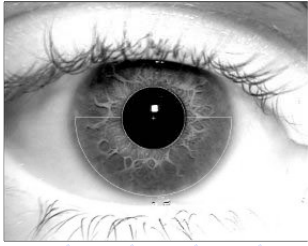
$$a_{\min} = \rho_r \cdot a$$

$$a_{\max} = \rho_e \cdot a$$

$$b_{\min} = \rho_r \cdot b$$

$$b_{\max} = \rho_e \cdot b$$





General Hough Transform



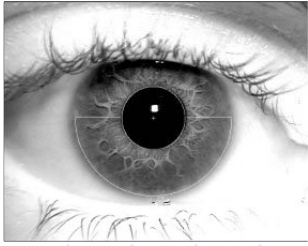
◆ Assumption:

- every segment may be a part of an ellipse
- ellipses of defined shape and size
- segment - two possible centres of an ellipse

◆ Tolerance accepted:

- two sets of possible ellipse centres
- weights assigned to the points





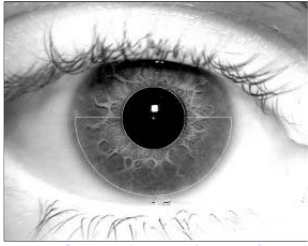
General Hough Transform



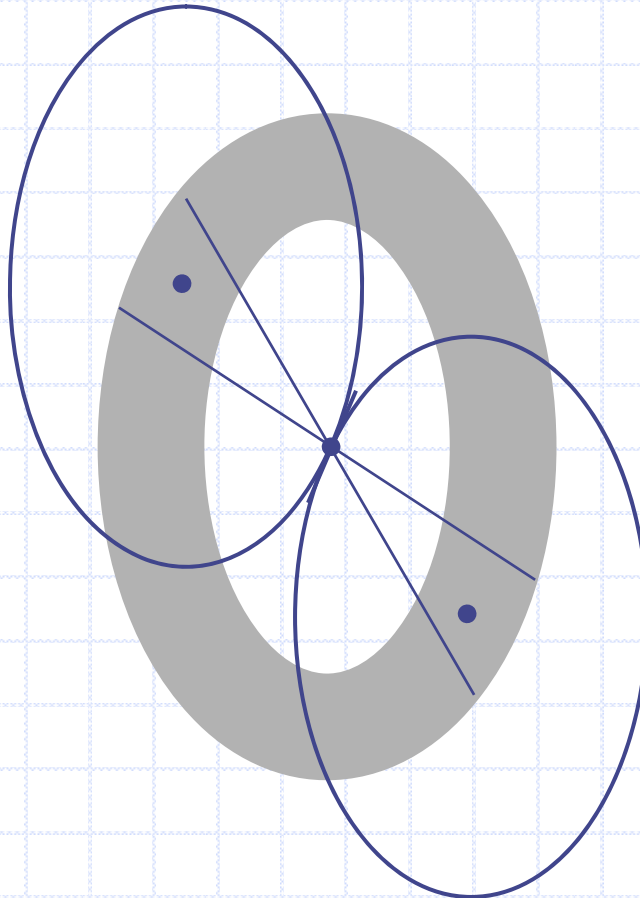
◆ Accumulator:

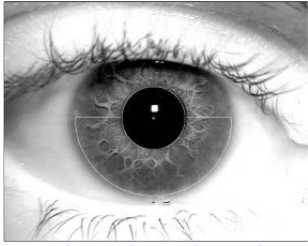
- matrix of image size or smaller
- contains zeros at the beginning
- modified by each segment (sum possible centres)
- image intensity: threshold or influence
- final value in each accumulator point proportional to the probability that an ellipse centre is located there





GHT - example





GHT – performance

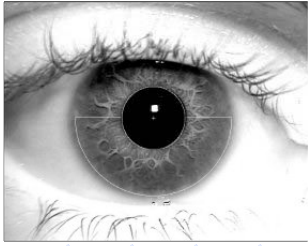


- ◆ Ellipse estimation for each segment (very time-consuming)
 - application of templates (discrete direction)



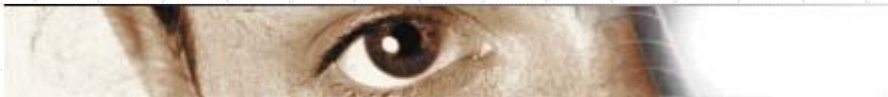
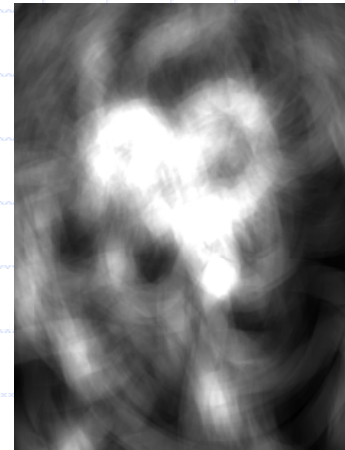
- ◆ Time depends on relative ellipse size
 - image scaling
- ◆ GHT – constant size of ellipse
 - pyramid – scale image instead of ellipse

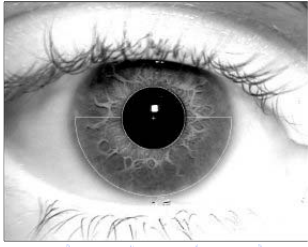




GHT – summary

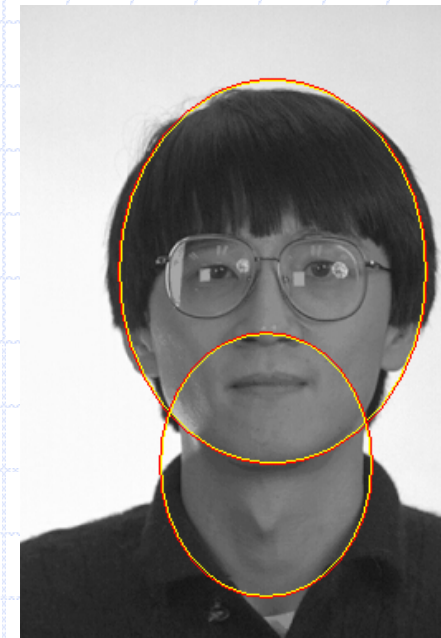
- ◆ Controllable speed
- ◆ Easy to control and modify
 - directional image generation method
 - angle and size tolerance
- ◆ Any shape can be detected

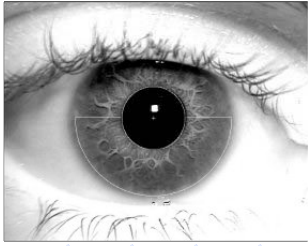




Head detection

- ◆ „Vertically-oriented“ ellipses
 - potential faces
 - low acceptance threshold
 - many non-faces

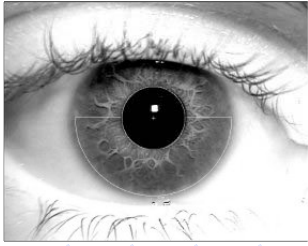




Eye detection

- ◆ Aim: find eye sockets candidates
- ◆ Searching restricted to the vertical ellipses area
- ◆ Low acceptance threshold
- ◆ Large number of false detected „eyes“





Eye detection

- ◆ Verification of each ellipse

- Is it really an eye?

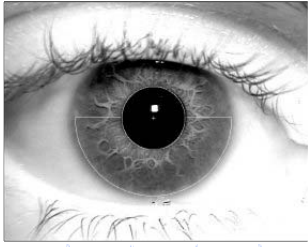
- ◆ Heuristic rules

- Eyes should be at the same level
- Distance shouldn't be too small nor too large within the main ellipse

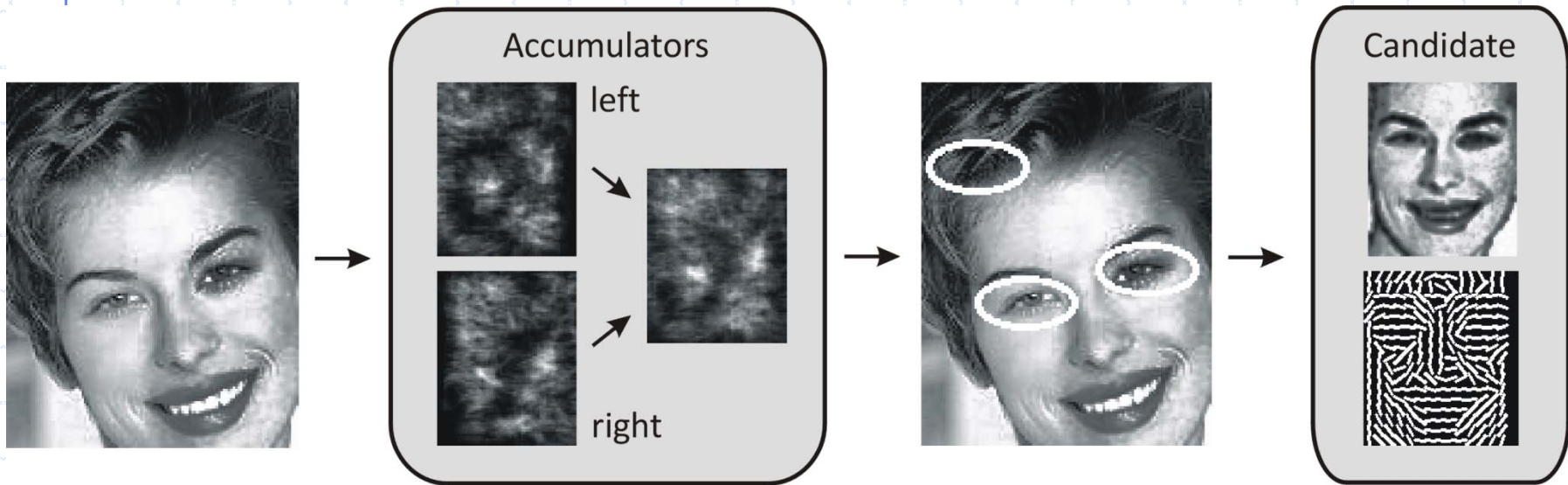
- ◆ Outcome:

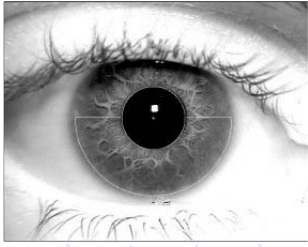
- Location of eyes (the best pair chosen)
- Face candidate





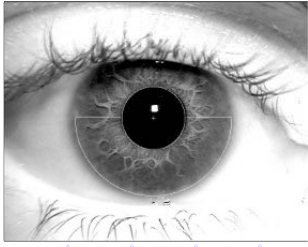
Eye detection





Ellipse detection examples

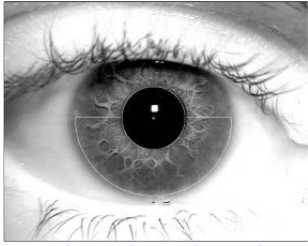




Verification

- ◆ List of candidates delivered by:
 - ellipse detection
 - color-based detection
- ◆ Candidate:
 - equal size, face in a set position
 - image normalisation





Verification



◆ Classifiers:

- SVM, ANN

◆ How does it work?

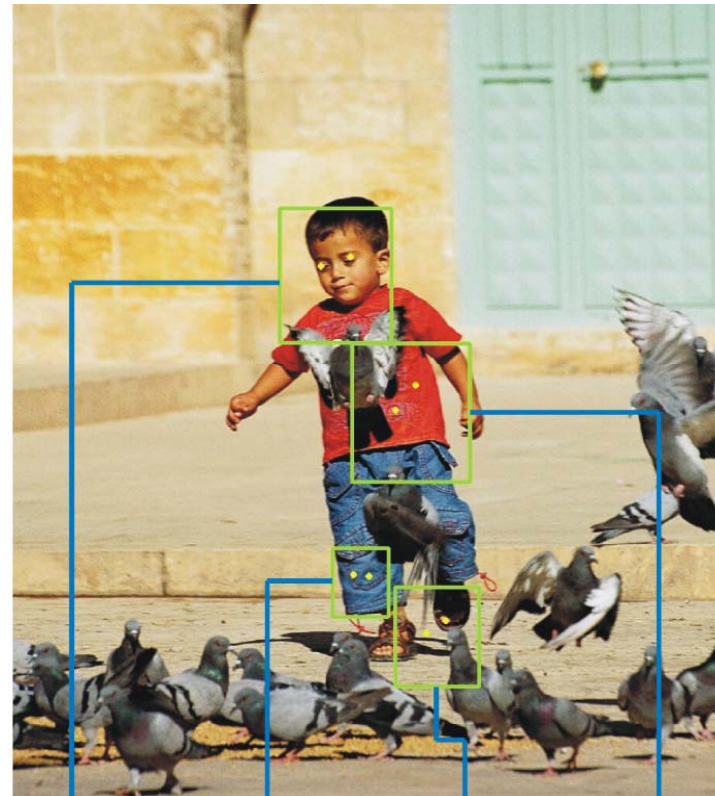
- training
- classification

◆ Classification result

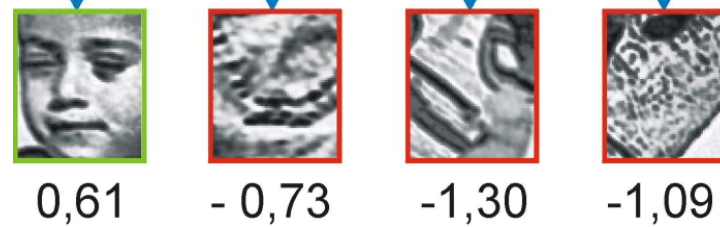
- acceptance threshold
- false rejection vs. false acceptance trade off



Selection of candidates

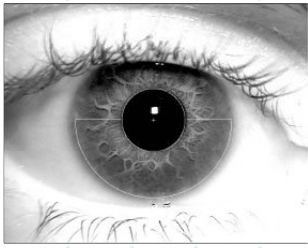


Verification of candidates



Facial features detection





Precision improvement

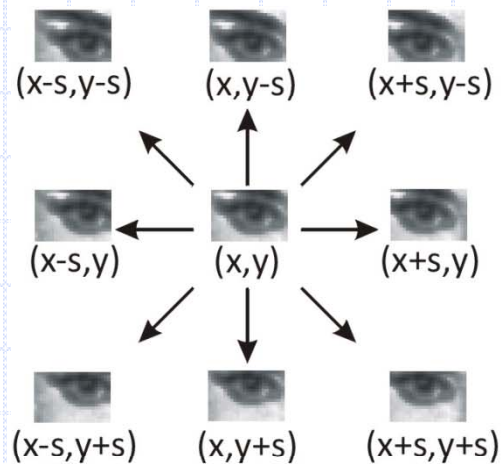


◆ Verification-based correction

- SVM trained for eye images

◆ Iris detection

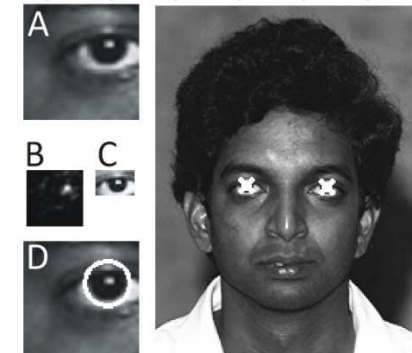
- Based on ellipse (circle) detection



Eye socket
detection

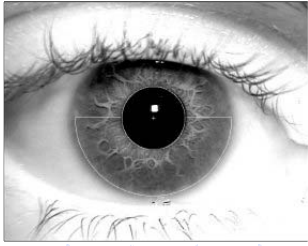


Verification
correction



Iris detection



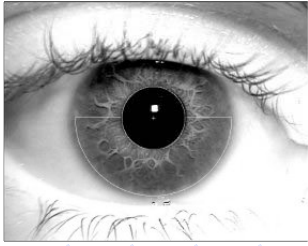


Face detection – applications



- ◆ Necessary step in automatic face recognition
- ◆ Face tracking applications
 - PTZ cameras
 - robotics
- ◆ Searching image databases
- ◆ Many other areas, e.g.:
 - smart image encoding (faces with higher quality)
 - eye direction (photography)





Summary

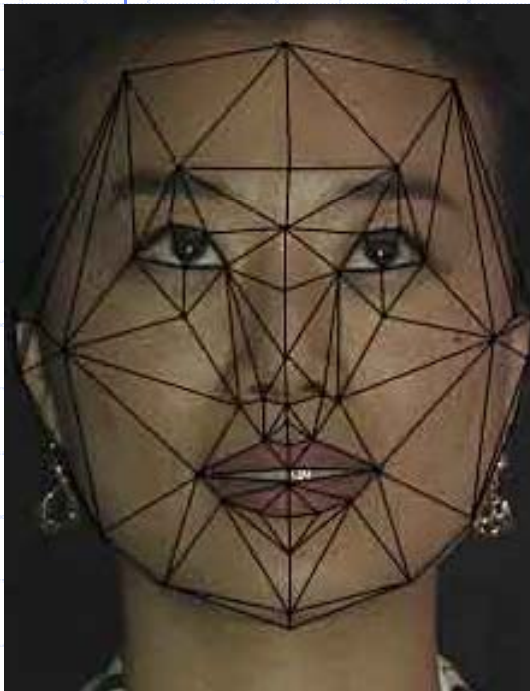


- ◆ Face detection
 - various methods
 - many applications
- ◆ Common face properties
 - colour (last week)
 - shape
- ◆ GHT – useful tool for shape detection





Thank you for your attention!



Face Recognition & Biometric Systems